



# Fringe projection for shape measurement of manufactured parts

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## **Acknowledgements**

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- •Other contributors: Nick Weston, Tim Featherstone, Ian McLean, David McKendrick (all Renishaw Plc)
- •4 patents pending, 1 paper submitted to Optics Express, 2<sup>nd</sup> paper in preparation







# Coordinate measuring machine (CMM)

- Contact shape measurement
- Highly accurate (~1μm)
- Fast for known shapes
  - e.g. plane, sphere
- -Slow for general objects











# Renishaw REVO<sup>TM</sup> head and scanning probe









# **Project aims**

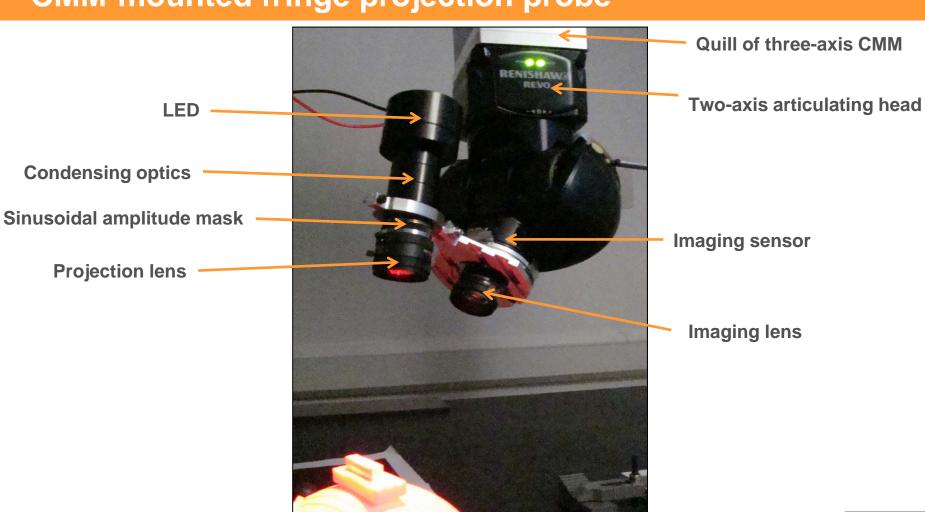
- Investigate non-contact measurement techniques
- Measure of complex objects with free-form surfaces and discontinuous features
- Measurement should be fast, accurate (~50μm), automatic with minimal user input
- Device to attach to articulating head on a CMM
  - Light, compact, robust (no moving parts)







## **CMM-mounted fringe projection probe**





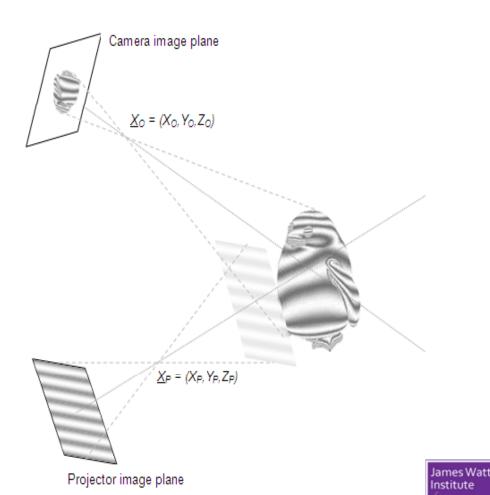




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# Fringe projection

- Sinusoidal fringe pattern projected onto object, imaged with a camera
- Height encoded in phase of imaged pattern
- Full-field technique (fast)
- Accurate enough
- Difficulties with light, compact, robust, and automatic

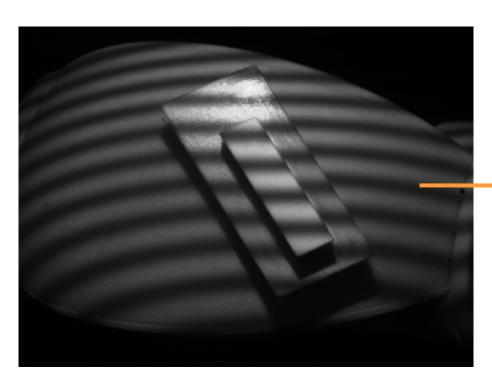




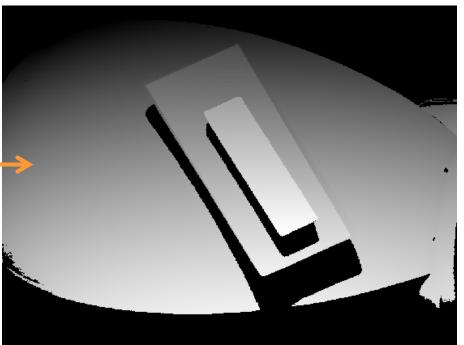


# Fringe analysis

Recorded intensity



Height





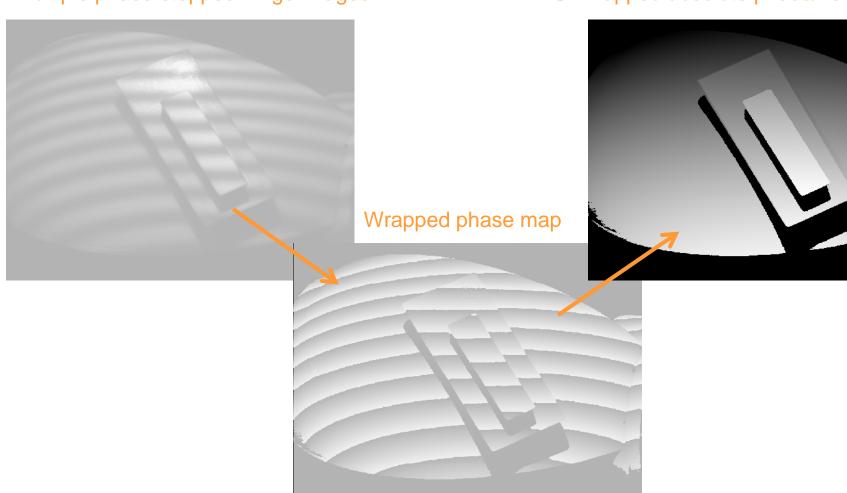




## Fringe analysis

Multiple phase-stepped fringe images

#### Unwrapped absolute phase/height map









## **Phase stepping**

#### • Traditional technique

Implementation	Disadvantage(s)
Programmable projector	Low resolution and brightness Heavy Lack of thermal stability
Internal moving slide or light source	Lack of robustness

#### • Solution

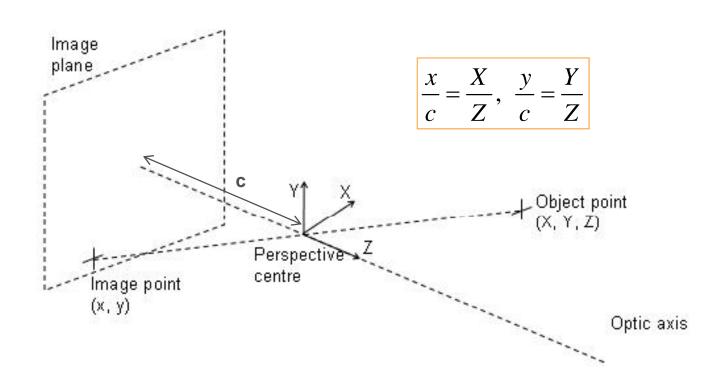
Implementation	Disadvantage(s)
Move projector using the C	MM Camera moves as well so images
(small moves, up to around	1 mm) require compensation







### Phase stepping – the pinhole camera model



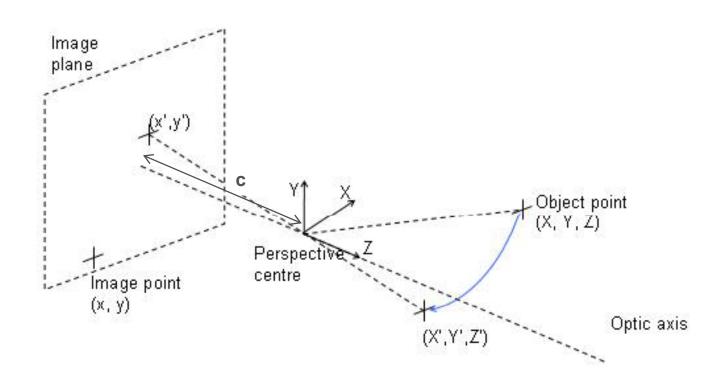
•If probe is translated, compensation depends on unknown distance to the object







## Phase stepping by rotation about the camera pinhole



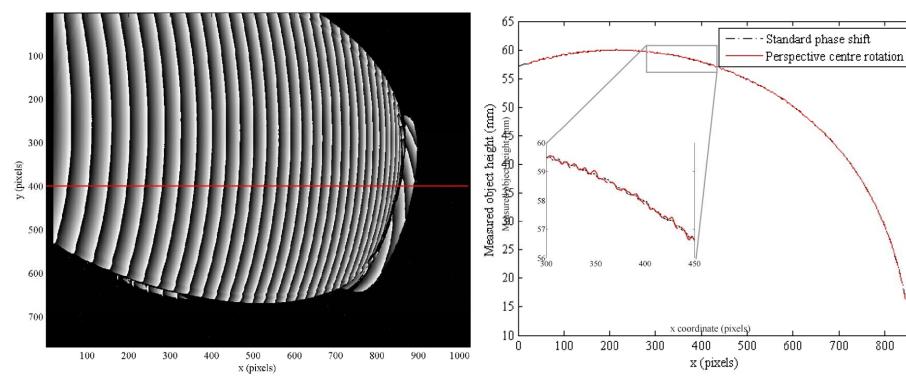
- •If probe is rotated about the perspective centre, images can be compensated independently of the distance to the object
- •Phase shift created by this motion varies throughout the measurement volume







#### Phase stepping by rotation about the camera pinhole



Wrapped phase map created using new technique

Comparison to traditional phase stepping

- •Comparison of traditional temporal phase step and new result show rms difference of 60μm, or 1.5% of a fringe period
- •Difference in results mainly due to different phase calculation algorithms required for phase calculation



700

800

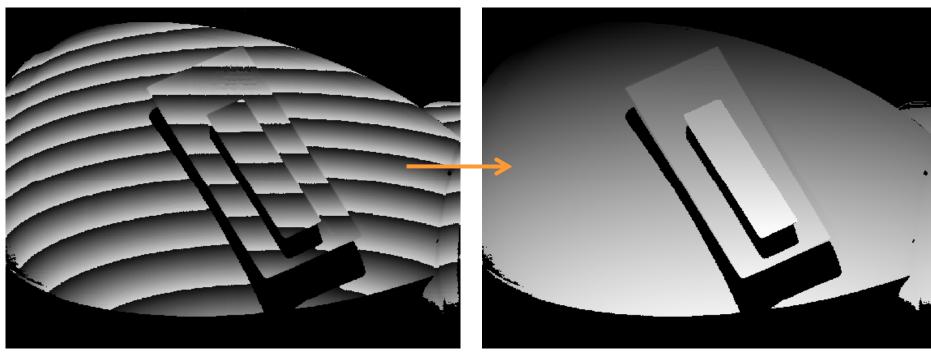




# Phase unwrapping

Wrapped phase map

Unwrapped absolute phase map









# Phase unwrapping

#### • Traditional techniques

Implementation	Disadvantage(s)
Multiple pattern projection (e.g. different fringe frequencies) using programmable projector	Low resolution and brightness Heavy Lack of thermal stability
Multiple pattern projection using interchangeable slides	Moving internal parts – lack of robustness
Zero order fringe marking (spot or line projection)	Difficult to automate

#### Solution

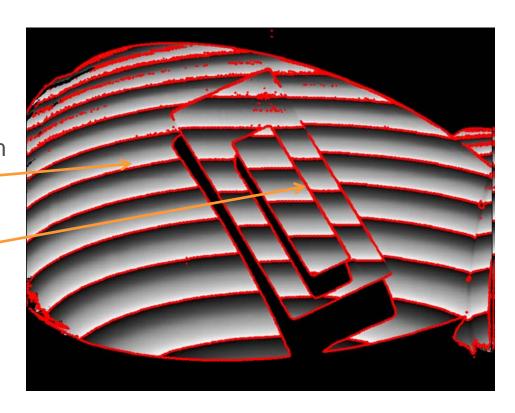
Implementation	Disadvantage(s)
	Requires segmentation of images into isolated surfaces







- Process fringe images in different orders
  - $-2\pi$  wrapping discontinuities from phase calculation appear in different places
  - Real object edges stay in the same place

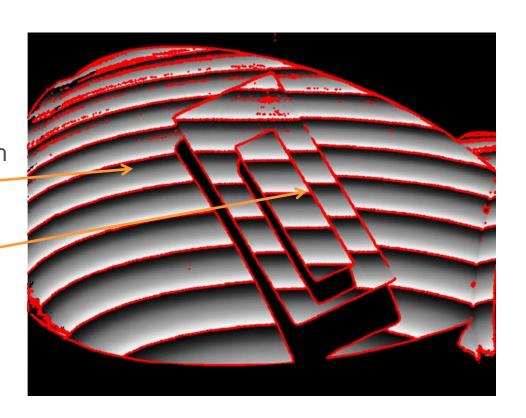








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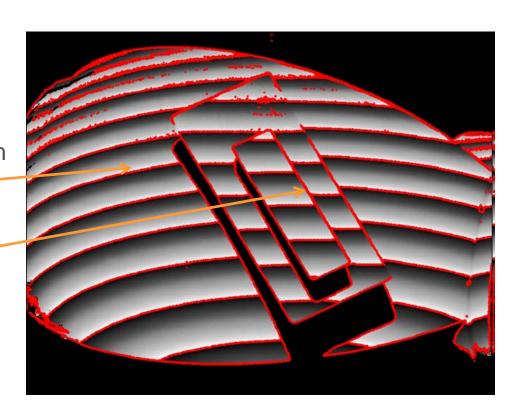








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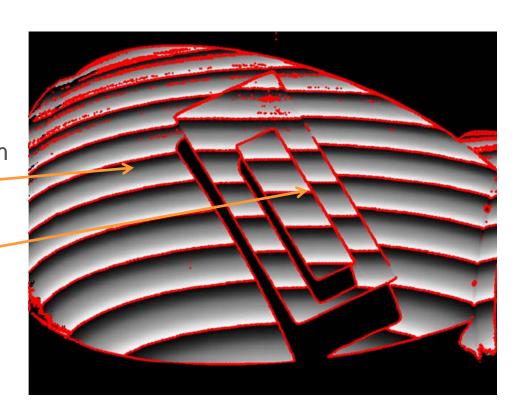








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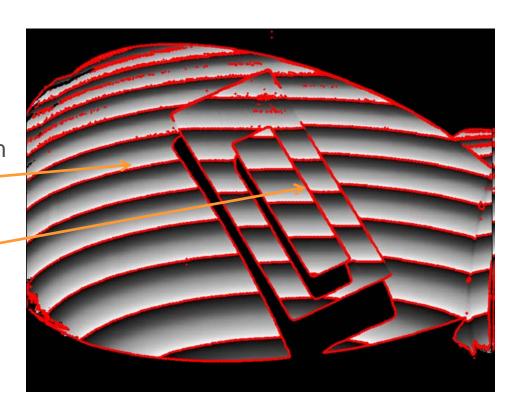








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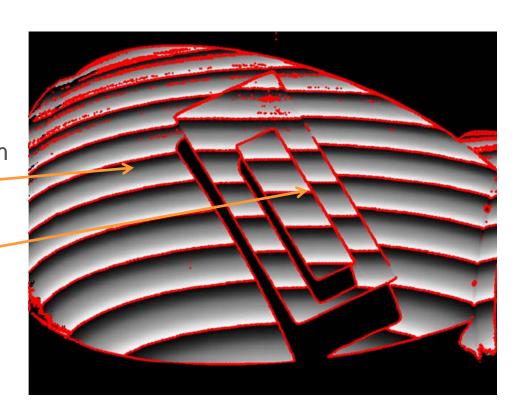








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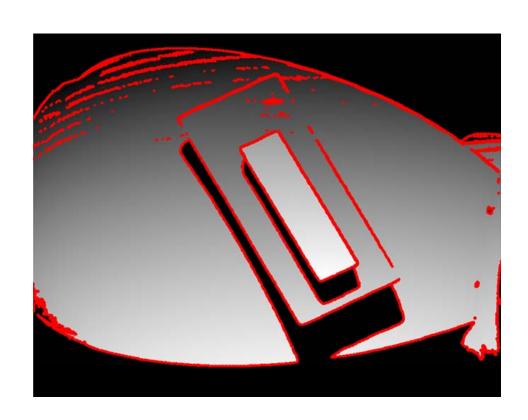








- Discard 2π wrapping discontinuities
- Unwrap phase on areas bounded by object edges
- Edge threshold is related to phase
  - Depends on the fringe period, not ambient lighting
  - Easier to automate than traditional image processing



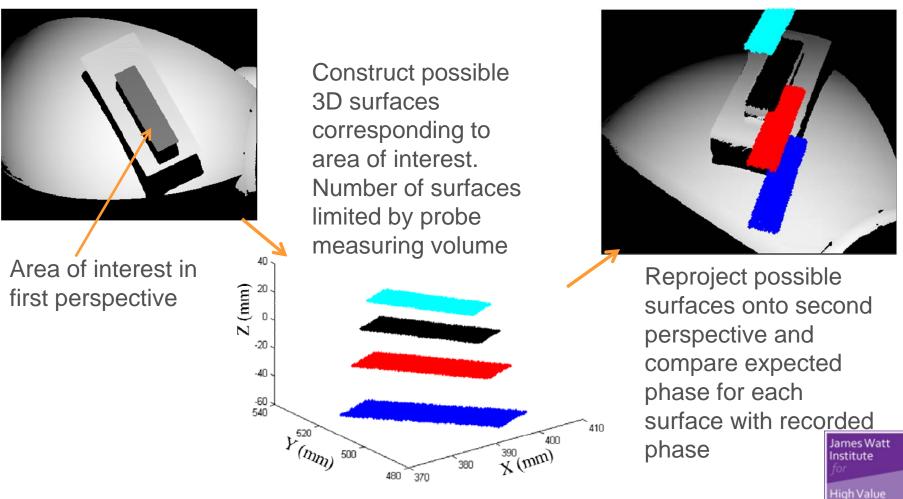






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## Phase unwrapping – absolute phase calculation

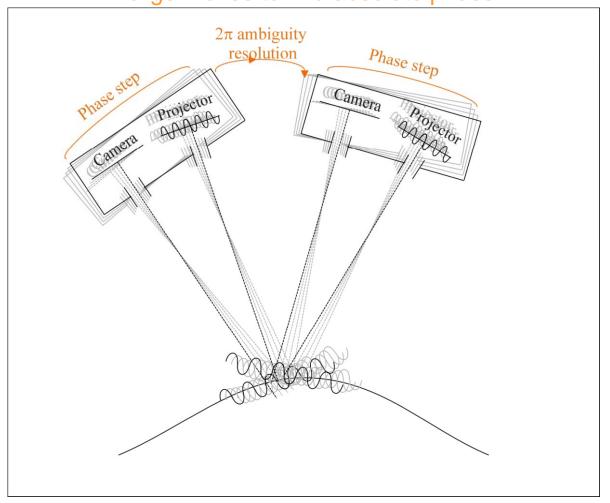






### **CMM-mounted fringe projection probe**

- Small moves to create phase steps
- Large moves to find absolute phase

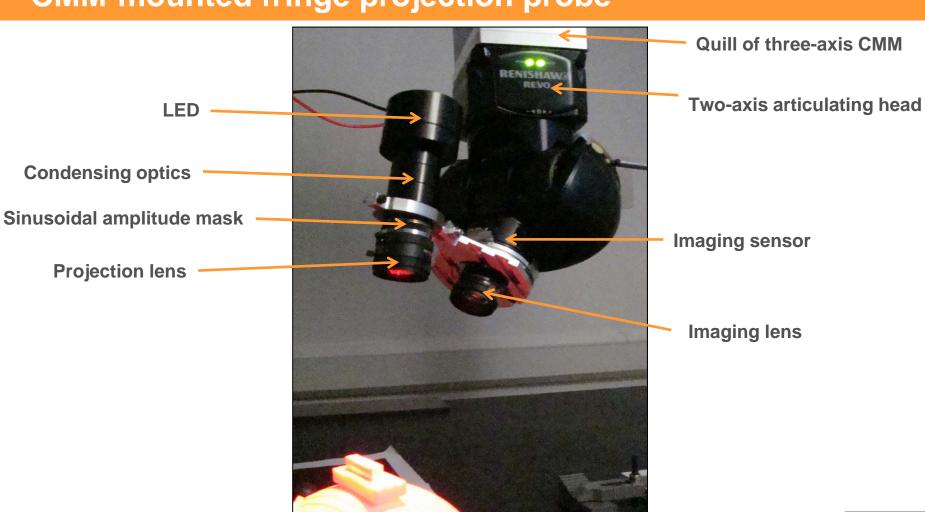








## **CMM-mounted fringe projection probe**



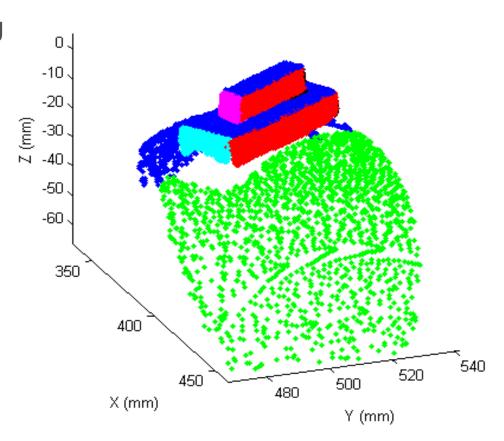






#### Results

- Dense 3D point cloud describing the surface
- ~1M points over 50mm square from 15 fringe images
  - 5 phase stepped images
  - 3 perspectives
- Data collection <10s per surface patch.
- Data processing <20s, with optimisation expected to be real time
- Whole object built up from different viewpoints

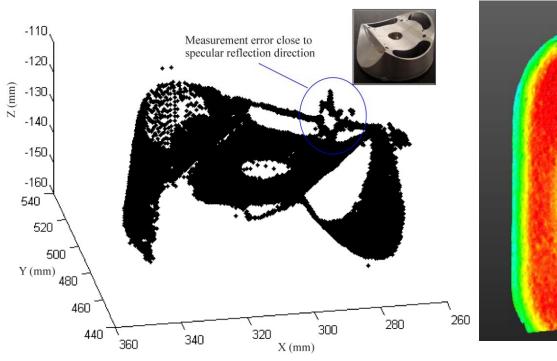


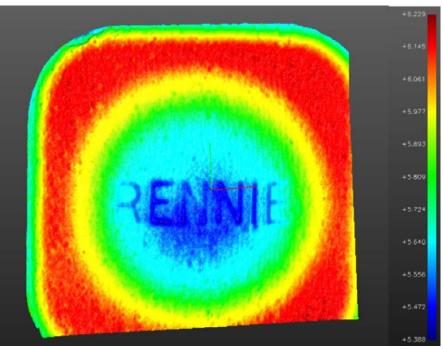






#### Results





- Accuracy to 1.5% of a fringe period (e.g. 15μm for 1mm fringes)
- Main error source is speckle noise
  - Accuracy dependent on surface properties
  - Averaging possible using multiple perspectives

